## **One-Pager Pro Soccer**

from Short Season Games

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What you'll need:	- 1d6 and 2d10 (or a d100 if using a phone app)				
	- A league sheet like this				
	- A scoresheet (on the back of this page)				
	- Pen/pencil				
How to play:	Each match is broken into thirty 3-minute segments, plus additional segments for stoppage time in each half. Rolling the dice reveals the action: the d6 indicates whether one of the teams attempts a shot or not. If a shot does occur, refer to that teams chart and find the number.				
	For each segment, jot down the action in the appropriate team's linescore: either <b>S</b> (shot), <b>T</b> (shot on target), <b>G</b> (goal), <b>PKX</b> (missed penalty kick), <b>PKX</b> (successful penalty kick), or <b>X</b> for both teams (for no action). Always play with one additional segment for stoppage time, but add 1 segment for every goal scored in that half.				

Gameflow:	1.) <b>Roll the d6</b> to determine who takes a shot (1-2 home,							
	3-4 visitor, and 5-6 no action).							
	2.) If the d6 is 1-4, <b>roll the 2d10</b> to determine action.							
	3a.) If the 2d10 indicates a goal or shot off target, mark							
	down the result on the linescore.							
	3b.) If the 2d10 indicates a SOT, re-roll the 2d10 against							
	the defending team's GK Rtg. A result larger than							
	the GK Rtg is a goal. Mark down the result.							
	4.) <b>Repeat the process</b> for the next game segment.							
Penalty kicks:	You can play with PKs if you choose. A PK can be awarded on a d6 roll of <b>5</b> (home) or <b>6</b> (visitor) and a 2d10 roll of <b>98 or higher</b> . The method to resolve a PK is as follows: (1) Roll d6 to determine accuracy: 1-5 is on target, 6 is not. (2) Halve the defender's GK rating, rounding up (i.e. 85 becomes 43). (3) Roll the 2d10; a result higher than the halved GK rating is a goal.							

2016 United States Men's Tier 1 Pro Soccer Season																
			As home team							As visiting team						
Team	League Finish	Record	Goal	SOT	Shot	Opp Shot	Opp SOT	Opp Goal	GK Rtg	Goal	SOT	Shot	Opp Shot	Opp SOT	Opp Goal	GK Rtg
Chicago	10E	7-10-17 (31)	-	1-14	15-46	47-80	81-100	-	90	-	1-13	14-42	43-78	79-100	-	76
Colorado	2W	15-13-6 (58)	-	1-19	20-54	55-85	86-100	-	95	-	1-17	18-48	49-83	84-100	-	88
Columbus	9E	8-12-14 (36)	-	1-20	21-55	56-81	82-100	-	93	-	1-18	19-49	50-79	80-100	-	78
Dallas	1W	17-9-8 (60)	-	1-23	24-60	61-86	87-100	-	93	-	1-20	21-54	55-83	84-100	-	78
DC	4E	11-13-10 (46)	-	1-19	20-54	55-84	85-100	-	95	-	1-17	18-48	49-82	83-100	-	81
Houston	10W	7-13-14 (34)	-	1-17	18-51	52-81	82-100	-	95	-	1-15	16-47	48-80	81-100	-	85
Kansas City	5W	13-8-13 (47)	-	1-19	20-63	64-86	87-100	-	93	-	1-17	18-57	58-83	84-100	-	78
Los Angeles	3W	12-16-6 (52)	1	2-17	18-43	44-82	83-100	-	95	1	2-15	16-39	40-80	81-100	-	82
Montréal	5E	11-12-11 (45)	-	1-19	20-51	52-83	84-100	-	95	-	1-18	19-47	48-81	82-100	-	79
New England	7E	11-9-14 (42)	-	1-19	20-54	55-85	86-99	100	88	-	1-16	17-48	49-84	85-99	100	73
New York	1E	16-9-9 (57)	1	2-22	23-55	56-84	85-100	-	95	1	2-19	20-49	50-82	83-100	-	80
NYC	2E	15-9-10 (54)	1	2-20	21-53	54-83	84-100	-	92	1	2-18	19-48	49-81	82-100	-	<i>77</i>
Orlando	8E	9-14-11 (41)	1	2-17	18-48	49-80	81-100	-	92	1	2-16	17-44	45-78	79-100	-	<i>77</i>
Philadelphia	6E	11-9-14 (42)	-	1-20	21-51	52-82	83-99	100	89	-	1-19	20-47	48-81	82-99	100	<i>7</i> 5
Portland	7W	12-8-14 (44)	-	1-17	18-50	51-81	82-100	-	95	-	1-16	17-46	47-80	81-100	-	85
Salt Lake	6W	12-10-12 (46)	-	1-19	20-51	52-83	84-100	-	95	-	1-17	18-47	48-81	82-100	-	81
San Jose	9W	8-14-12 (38)	-	1-17	18-51	52-82	83-100	-	90	-	1-15	16-47	48-81	82-100	-	76
Seattle	4W*	14-6-14 (48)	-	1-19	20-53	54-85	86-100	-	95	-	1-17	18-48	49-83	84-100	-	84
Toronto	3E	14-11-9 (53)	-	1-21	22-59	60-85	86-100	-	95	-	1-19	20-53	54-83	84-100	-	82
Vancouver	8W	10-9-15 (39)	-	1-19	20-48	49-83	84-100	-	95	-	1-17	18-44	45-82	83-100	-	82

\* Cup champ