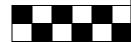


Pile Up Racing



Special Results Chart (roll 3d6)

3	Roll d6. [1-2] Red flag; roll against drivers DNF. [3-6] Black flag; driver is disqualified.		12, 13	Driver spun out; create new pile at rear of race
4	DVP; driver does not finish race		14, 15	Driver slows down to avoid crash, drop 10 places
5	Huge crash; roll [3d6] for number of drivers involved, plus [d6] ahead Big accident; driver plus [d6] drivers behind involved in crash; create new pile at back of race Driver plus [d6] drivers behind involved in crash; create new pile at back of race		16	Mechanical issue resolved, drop to bottom of last pile
6, 7			17	Big mechanical issue; create new pile at back of race
8, 9			18	Roll [d6]. [1-4] Excellent pit stop has driver up 4 places. [5-6] Race leader spins out; in the ensuing chaos, driver takes lead.
10, 11	Driver spun out, place at bottom of fourth pile			