

Quicket Cricket Fielding Chart

When receiving a Field (F) result on the player card, follow these steps:

(1) Roll a d20 and a d6.

(2) Consult this chart for the action in the field.

(3) If necessary, shuffle the defensive team's deck (including the bowler) and select one player at random. NOTE: Stumpings and Stumping Chances are only playable by the wicketkeeper.

(4) If the play is listed as a "chance," roll a d20 against the defensive player's rating listed on their Striker card. (C = Catch, RO = Run Out. Stumping Chances should be checked against the number in parentheses next to the wicketkeeper's position.) The d20 should be equal to or less than the rating for a wicket.

		<i>d6</i>					
		1	2	3	4	5	6
<i>d20</i>	1	Bowled	Bowled	LBW	LBW	LBW	LBW
	2	LBW	LBW	Run-out	Run-out	Run-out	Run-out
	3	Run-out	Run-out	<i>Run-out chance</i>	<i>Run-out chance</i>	<i>Run-out chance</i>	<i>Run-out chance</i>
	4	Run-out	Run-out	Catch	Catch	Catch	Catch
	5	Catch	Catch	Catch	Catch	Catch	Catch
	6	Catch	Catch	Catch	Catch	Catch	<i>Catch chance</i>
	7	Catch	Catch	Catch	Stumping	Stumping	<i>Catch chance</i>
	8	Stumping	Stumping	Stumping	<i>Stumping chance</i>	<i>Catch chance</i>	•
	9	<i>Stumping chance</i>	<i>Stumping chance</i>	<i>Stumping chance</i>	<i>Catch chance</i>	<i>Catch chance</i>	Leg-bye
	10	<i>Stumping chance</i>	<i>Stumping chance</i>	<i>Stumping chance</i>	<i>Catch chance</i>	•	Wide
	11	<i>Stumping chance</i>	<i>Stumping chance</i>	<i>Catch chance</i>	•	No-ball	Wide
	12	<i>Stumping chance</i>	<i>Catch chance</i>	<i>Catch chance</i>	•	Wide	Wide
	13	<i>Catch chance</i>	<i>Catch chance</i>	<i>Catch chance</i>	No-ball	Wide	Wide
	14	<i>Catch chance</i>	<i>Catch chance</i>	•	Wide	Wide	Wide
	15	<i>Catch chance</i>	<i>Catch chance</i>	•	Wide	Wide	2
	16	<i>Catch chance</i>	<i>Catch chance</i>	Wide	Wide	Wide	2
	17	<i>Catch chance</i>	•	Wide	Wide	2	4
	18	<i>Catch chance</i>	Wide	Wide	2	2	4
	19	<i>Catch chance</i>	Wide	Wide	2	4	6
	20	Leg-bye	Wide	2	3	6	6